English
- To write free verse poetry using expanded noun phrases.
- To write a postcard.
- To identify features of persuasive writing.
- To write a guidebook about a place.
- To write a story using a story map.
- To edit and improve our writing.
- To orally say our sentences before recording them.

Maths
- To measure length in cm
- To measure length in m.
- To add and subtract within 100 using column method.
- To identify a half and a quarter of shapes and numbers.
- To identify a third and three quarters of shapes and numbers.
- To solve missing number problems.

Geography
- To recall the seven continents of the world.
- To identify the location of India by using a world map.
- To describe the weather patterns of India.
- To use aerial photographs to identify the characteristics of an area of land in Arakkonam.
- To identify human and physical features in Rugby and Arakkonam and compare these.

Science
- To design an experiment to find out what plants need to grow.
- To know the difference between seeds and bulbs.
- To describe what plants, need to grow.
- To describe the lifecycle of a plant.
- To observe and record the growth of plants over time.
- To understand that plants adapt to suit their environment.

Year 2 Summer 1 Rugby to Arakkonam

PSHCE
- To identify relationships with different members of our families.
- To understand different forms of physical contact and know what is acceptable.
- To identify things that cause conflict with our friends.

RE
- To recognise how Muslims pray.
- To recognise the features of a mosque.

Art and Design
- To describe similarities and differences between Kandinsky's work and be able to recognize two of his paintings.
- To know the primary and secondary colours.
- To understand you can make a different shade of paint.
- To stay within the lines when using a thinner brush.

PE
- To develop the sprinting action.
- To explore jumping for distance.
- To safely jump for height.
- To develop coordination and technique when throwing over and underarm.

Music
- To learn to sing a range of songs.
- To improvise with a song.
- To play an instrument with a song.
- To compose with a song.
- To perform a song.

Computing
- To create pictures using software.
- To use technology purposefully to create digital content.
- To use 2paint to create a piece of art.